



Write Your Way into Animation and Games: Create a Writing Career in Animation and Games

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Write Your Way Into Animation and Games provides invaluable information on getting into the game and animation industries. You will benefit from decades of insider experience about the fields of animation and games, with an emphasis on what you really need to know to start working as a writer.

Navigate the business aspects, gain unique skills, and develop the craft of writing specifically for animation and games. Learn from the cream of the crop who have shared their knowledge and experience in these key Focal Press guides:

Digital Storytelling, Second Edition by Carolyn Handler Miller

Animation Writing and Development by Jean Ann Wright

Writing for Animation, Comics, and Games by Christy Marx

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